

Oval Stock Cars



Stock Cars

1:8th Stock Cars race rules

Agreed race rules for 2016 by which all 1:8th scale Stock Cars race meetings must comply with in the UK

1. All races will be run in an anti-clockwise direction with a maximum of 6 cars.
2. All races will be hand held start
3. All races will start with cars in grade order.
4. Race starts should be made as follows. (Where possible over a P.A. system)
 - i) The marshals will be called by name.
 - ii) The drivers will be called by name and a clock started for a minimum 2 minute “warm up” period.
 - iii) Drivers should be given an audible warning at 2 minutes, 1 minute and 20 seconds.
 - iv) All cars should be driven to their “starter” at the 20 second warning and be held ready for the race start.
 - v) All races will start with a siren/hooter and a green light.
 - vi) All races will stop with a siren/hooter and a red light.
5. Once a race has started, stalled or repaired cars may be returned to the track at the discretion of the race director provided no other cars are obstructed/ impeded.
6. Should the bodyshell or silencer of any car become detached during a race it must be removed from the track and repaired before it can continue racing. If the driver concerned continues racing no laps will be counted.
7. Once the 2 minute warning is given and the clock started, it is recommended that no race should be halted unless race direction deems it necessary. The race should be re-started from the 2 minute signal once all competitors indicate they are ready.
8. All qualifying races (heats) should be comprised of, where possible, an even mix of grades/abilities and be of 4 minutes duration.
9. **Qualifying.**

9.1 All meetings will have 4 qualifying rounds with a driver`s best 3 scores being totalled to give a qualifying score.

9.1.1 At club meetings, alternative formats may be used at the discretion of the host club. (Eg. 3 rounds with all to count.) Whichever format is used it must be communicated to the drivers at the pre meeting briefing.

9.2 At club meetings it is recommended that the top 4 qualifiers move straight to the meeting final with the next 6 going to the semi or consolation final. The 1st two from this race will then make up the 6 car final which should be of 5 minutes duration.

9.3 All driving during practice and racing must be done from the rostrum. Drivers failing to adhere to this rule will incur a penalty.

10 Radio Frequencies

10.1 Only UK legal frequencies will be permitted

10.2 Drivers must only switch on their radio after the 2 minute warning is called for their particular race and must switch off again as soon as possible after their race ends

10.2.1 During practice, drivers using crystal controlled frequencies must only switch their radio on if they are in possession of the appropriate frequency peg.

10.2.1.1 The host club will be responsible for providing a full range of frequency pegs to control practice sessions.

10.2.3 As a courtesy all drivers should have a peg with their name on to place on the `pegboard` in place of the frequency peg so that other drivers are aware of who has each frequency peg.

10.3 No races will be stopped for radio interference. Once the race is over a frequency check will be done. If another competitor is found responsible an average score will be given and frequencies changed

10.4 Should drivers on the same frequency qualify for the same race, the driver with the lower qualifying total will be required to change crystal.

11 It is a driver`s responsibility to ensure the transponder is firmly fixed within their car.

11.1 Race control is responsible for checking that all transponders are working prior to the race start (i.e. during the warm up period) and continue to function during the race.

11.2 Incorrect Score Challenges.

11.2.1 If it is found that the transponder was not fitted by the driver then a zero score will be given,

11.2.2 If the transponder is found to be at fault, an average of the drivers other scores will be given.

11.3 If race control is made aware of a transponder being knocked clear of a car during a race they may use a manual count to complete the race or, at their discretion, apply rule 11.2.2

11.4 - Video evidence, if available, may be used in the event of incorrect scores. It`s validity to be decided by the host club`s committee.

11.5 Once a race has started, if it has to be abandoned for any reason, any driver who has not completed at least one lap of the original running will not be permitted to enter the re-run.

12. Practice Sessions.

12.1 All driving during practice sessions will be done from the drivers rostrum

12.2 There will be a maximum of 6 cars on track at any time.

12.3 At all meetings above `club` level, there should be a minimum of 2 hours practice. No practice is allowed once the meeting has started.

12.4 At `club` meetings, the duration of practice sessions is at the discretion of each club as is any practice allowed during the meeting.

